

U 8/U9 (2/3) 5V5
SMALL SIDED GAMES
PROGRAM

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Law 1—The Field:

- A. **Dimensions:** The field of play shall be rectangular, its length being not more than 55 yards nor less than 30 yards and its width not more than 45 yards nor less than 20 yards. The length in all cases shall exceed the width. Recommendation: 30 x 20 yards.
- B. **Markings:** Goal area four (4) yards from each goal post and six (6) yards into the field of play joined by a line parallel with the goal line.
- C. **Goals:** 4' x 6'

Law II—The Ball: Size four (4)

Law III.—Number of Players:

- A. Maximum number of players on the field at any one time is five (5) including a goalkeeper.
- B. Teams must have at least five (5) and no more than fifteen (15) registered players on the roster.
- C. Substitutions: Any stoppage in play.

Law IV—Players Equipment:

- A. Athletic shoes, shin guards covered by a pair of high socks, clothing that is not restrictive and a soccer ball.

Law V—The Referee:

- A. Coach or assistant that monitors play. All rule infractions shall be briefly explained to the offending player.

Law VII—Duration of the Game:

- A. The game shall be divided into three (3) equal periods of twelve (12) minutes each. There shall be breaks of two (2) minutes.

Law IX—Ball In and Out of Play:

- A. Corner kicks, Goal kicks, Throw ins.

Law XI—Offside:

- A. Does not apply

Law XII—Fouls and Misconduct:

- A. Shall be classified under one heading: INDIRECT
- B. Opponents must be eight (8) yards away before kick is allowed.

Law XIV—Penalty kicks: None, Indirect kicks in the goal area would be placed on the line.

Law XV—Throw-In/Kick-In: The ball will be placed on the touchline and passed in to a teammate to restart the game.

Law XVI—Goal Kick: The ball is kicked from any point within the goal area. Opposing team must back up to the half line.

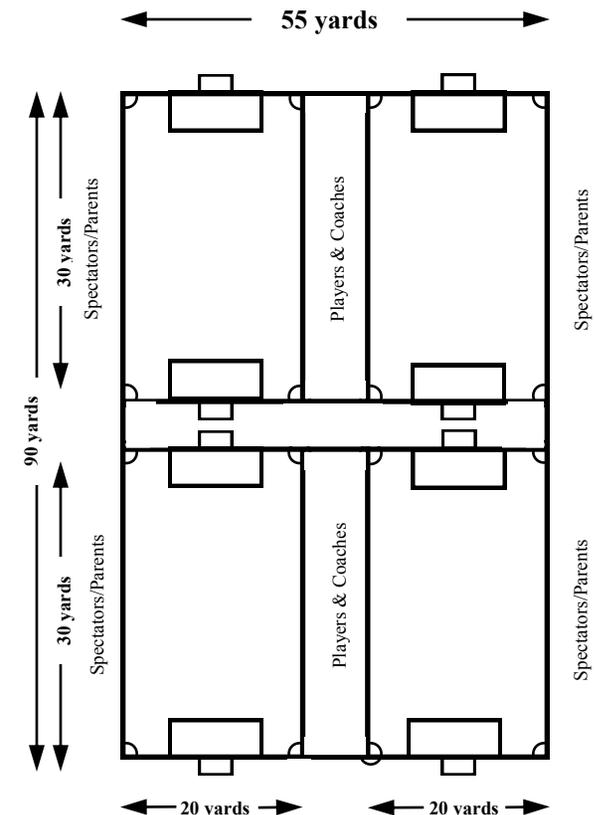
Law XVII—Corner Kick: The ball is placed inside the corner arc at the nearest corner flag post.

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FORMAT

Starting out with a 90 x 55 yard field. Divide that into four (4) smaller fields with a ten (10) yard space in between.

The players and coaches are in between the fields while the spectators/parents are on the outside.

There is no punting by the goalkeeper. Opposing players should back up to the half line when the goalkeeper has the ball and on goal kicks.



THE ADVANTAGES OF PLAYING SMALL-SIDED GAMES

The Child Has:

- More time with the coach
- More practical space to be successful
- Increased number of contacts with the ball
- More actual playing time
- Energetic workouts due to playing both offense and defense
- Required to make more decisions
- Experience repeating game situations more frequently
- The work rate and involvement of a player stays consistent

The Small Field Allows for:

- More efficient use of space
- Multiple games can be played simultaneously on a full size field
- Children to be physically more efficient in smaller space
- Less time to achieve a goal or advance to goal, successfully
- Children to be actively involved for a longer period of time

CHILDREN GROWING, CHILDREN HAVING FUN What is LATE SUMMER SOCCER?

All boys and girls entering grades K-5 are eligible. The New Richmond Community Education program is designed to provide our children and volunteers:

- A program for all “soccer fun for everyone”
- An opportunity to play soccer and develop athletically
- Resources and coaching education
- Opportunity to learn about the game of soccer
- Fun
- Fitness
- Friends
- For life

AGE GROUP CURRICULUM FOR YOUTH PLAYER DEVELOPMENT U8/U9 ARE YOU MY TEAMMATE?

The motivation to learn basic skills is very high at this age level. Children gradually begin to change from being self-centered to being self-critical and develop the need for group and/or team games. The “Six principles” of U8/U9 player development is the corner stone of the LSS CE program.

1. Are activities developmentally appropriate.
2. Provide clear, concise and correct information.
3. Organize activities simple to complex.
4. Provide safe and appropriate training area.
5. Include decision making by the players within activities.
6. Ensure activities have implications for the game.

Coach: Sensitive Teacher; Patient; Enthusiastic; Imaginative; Ability to Demonstrate; Understanding of Technique.

License—F License, U8/U10 Youth Module

Technique: Repetition of technique through fun games and dynamic activities.

Dribbling: Use of all surfaces, basic turns, basic moves to beat an opponent, speed dribbling in open space

Receiving: Body behind the ball, cushion ball=> ground, bouncing and air balls.

Shooting: Proper striking technique (Open body, position of plant foot, toe down, ankle locked, strike ball with laces, follow thru) hit moving ball.

Passing: Proper technique for Laces, Inside, Outside.

Heading: No Heading Allowed

Activities checklist:

- Are the activities FUN?
- Are the activities organized?
- Are the players involved in the activities?
- Is creativity and decision making being used?
- Are the spaces used appropriate?
- Is the coach’s feedback appropriate?
- Are there implications for the game?

Tactics: Fundamental tactical concepts

Play a variety of positions => Develop the complete player.

Attacking 1 v 1

Support, Width, Depth => 3 v 1

Shape

Defending 1 v 1

Goal side; Immediate chase; Pressure to the ball

Physical: All fitness with the ball

Coordination

Agility—Changing Direction while in Motion

Psychological: Keep it FUN and ENJOYABLE to foster a desire to play (Intrinsic Motivation). Demonstrate increased self responsibility for preparation, and discipline. Let them initiate play and learn through self discovery/self expression. Enjoy competition, all activities should have objectives/method of scoring. Have ability to work in groups, incorporate cooperative game and activities.

New Richmond Community Education Late Summer Soccer

5 v 5 Program

Under 8 & Under 9 (2nd & 3rd Grade)



Small-Sided Games

Community Education

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